



Education University of Waterloo

Systems Design Engineering (BASc), 2019 – 2024 3.9 GPA, Dean's List (3rd out of 93 students)

Coursework in user-centered design, human-computer interaction, and systems thinking.

Experience

**DroneDeploy** 

**UX** Engineering Intern

Sep - Dec 2022

Engineered 3D prototype with React and Three.js, using data from autonomous drones to precisely model interior and exterior construction progress.

Shopify

Design Technology Intern

Jan – Apr 2022

Designed, prototyped, and launched an API docs search experience with React, Rails, and ElasticSearch, boosting app ecosystem used by 2M merchants.

**StructionSite** 

Product Design Intern

May – Aug 2021

Researched, designed, and shipped a file importer for a construction tracking web app, saving \$50,000/year in customer acquisition costs.

**TD Bank** 

UX/UI Design Intern

Sep – Dec 2020

Redesigned reward redemption experience for flagship mobile app with 8M users. Built cross-platform Figma design system, accelerating prototyping by 16%.

**Echo Compassion** 

Front-end Developer

Apr – Sep 2020

Designed, developed, and unit tested a web platform to deliver groceries, masks, and financial assistance to 25K people in need during COVID.

**Ontario Digital Service** 

Product Design Intern

Jan - Apr 2020

Delivered COVID data visualizations and emergency dashboards for 1.25M users. Digitized identity card renewal service based on 24 guerilla user tests.

**Skills** 

Figma React
Adobe CC TypeScript
Framer HTML/CSS
Origami Google Analytics

Prototyping with code
Design systems
Usability testing
Interaction design